

Python for Linux System Adminstration

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Where we're going...

- **Intro**
- **Basic Python**
- **Beginning Tricks**
- **Lunch**
- **More complex scenarios**
- **Wrap-up**
 - where to go from here
 - resources
 - feedback



How we'll get there...

- audience participation
- a certain amount of my talk
- hands on examples
- (and did I mention audience participation?)



Getting the examples

- Grab a USB drive floating around the room
- Get `python_sysadmin_1.tar.gz`
- Go ahead and get `python_sysadmin_2.tar.gz` if you're in the afternoon class
- If you want, get a version of the Python 2.7 docs (or go to <http://docs.python.org>)
- Unpack and enjoy



Why Python?

- Readable
- Powerful
- Mature
- "Batteries included"
- "low floor, high ceiling"



vs. bash

- bash is a pain when things get complex
- when you start racking your brain, "how can I do this in bash"... it's time for Python



vs. perl

perl has a long history and huge library but:

- reading it makes my head hurt
- perl and objects aren't a smooth fit
- CPAN is a hassle



vs. C/C++

by definition C (and C++) can do anything, but:

- development time is much longer
- required skills are greater
- possibility for nasty bugs is huge



vs. Java

Really? Do I even have to go there?
(but there is Jython)



vs. everybody else...

- Ruby
- Go
- C#
- Lisp/Closure
- Erlang
- Etc, etc, etc...



Python versions

- Python 1.5.2 - still around, but SOOO 90's
- Python 2.4, 2.5 - common, functional but outdated
- Python 2.6, 2.7 - the last of the 2.x series
- Python 3.1 - currently available, libraries being ported
- Python 3.2 - current version of 3.x, the future



On with the show...

Getting started with Python

You'll need:

- a terminal window and an editor
- your favorite text editor
 - VI (vim)
 - emacs
 - gedit, kate
 - nano
 - IDLE



A first program - motd

```
#!/usr/bin/env python
""" This is a simple motd type program
this is a 'docstring' (which is better than a "comment")
Vern Ceder
09/08/2011
"""
# this is a comment
print "Welcome to python"
```



Pythonic notes - motd01.py

- includes "sh-bang", to make runnable
- `chmod +x motd01.py`
- docstring - comment readable by pydoc
- quotes - triple, double, single
- # for regular comments
- print statement (becomes function in 3.x)



A second version - motd02.py

```
#!/usr/bin/env python
""" This is a motd type program with input
Vern Ceder
09/08/2011
"""

# get user's name
name = raw_input('Enter your name: ')
size = len(name)
print "Welcome to python", name
print "your name is", size, "characters long"
```



Pythonic notes - motd02.py

- `raw_input` to get input (as string) from user (becomes `input` in Python 3)
- use of variables 'name', 'size'
- `len()` function, for anything with a length
- `print` statement - multiple values, comma



Shell session #1

To run a python shell, just run python

- >>> and . . . prompts
- very handy for experimenting
- accessing docs
- not so good for longer programs

```
>>> 4 + 3
```

```
7
```

```
>>> a = 4
```

```
>>> a
```

```
4
```

```
>>> a += 4
```

```
>>> a
```

```
8
```



A bit on Python variables

- ALL variables are references to objects
- variables are created when used
- copying a variable copies the reference
- variables don't have a type, but objects DO



A bit on Python variables

```
>>> a = 'one'
```

```
>>> b = 2
```

```
>>> c = a
```

```
>>> a + b ----> type mismatch error
```

```
>>> a = 1
```

```
>>> a + b
```

```
>>> 3
```

```
>>> a + c ----> type mismatch error
```



Final motd - import, strings, lists

```
#!/usr/bin/env python
""" This is a motd type program with commandline input
"""

import sys
from datetime import datetime
# get user's name from command line
name = sys.argv[1]
size = len(name)
print "Welcome to python", name
print "The your name is", size, "characters long"
print "The program %s was called with the following %d arguments:" %
(sys.argv[0], len(sys.argv) - 1)
for arg in sys.argv[1:]:
print "
%s" % arg
```



Pythonic notes - motd03.py

- `import`, `from x import y`
- `sys.argv`
- lists, indexes and slices
- string formatting with `%`
- `for` loops
 - `break`
 - `continue`
 - `else`
- `while` loops:

```
x = 0
```

```
while x < 4:
```

```
    print x
```

```
    x += 1
```



Shell session #2 - iterables

- `range(x)` returns a list `0..x-1`(not a list in Py3)
- lists vs tuples
- indexes and slices

```
>>> x = [1, 2, 3]
```

```
>>> x[1]
```

```
2
```

```
>>> x[1] = 4
```

```
>>> x
```

```
[1, 4, 3]
```

```
>>> x[1:]
```

```
[4, 3]
```



Shell session #2 - iterables, 2

More slicing (works on strings, too!):

```
>>> x[:-1]
```

```
[1, 4]
```

```
>>> x[1:1] = [5, 6, 7]
```

```
>>> x
```

```
[1, 5, 6, 7, 4, 3]
```

```
>>> x[::2]
```

```
[1, 6, 4]
```

```
>>> 'abcdef' [0]
```

```
'a'
```

```
>>> 'abcdef' [-2:]
```

```
'ef'
```



Shell session #2 - iterables, 3

range() and tuples

```
>>> range(4)
```

```
[0, 1, 2, 3]
```

```
>>> x = [1, 2, 3]
```

```
>>> y = (1, 2, 3)
```

```
>>> y[0]
```

```
1
```

```
>>> y[0] = 1
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
TypeError: 'tuple' object does not support item  
assignment
```



Mimicking wc

```
#!/usr/bin/env python
import sys

#data = sys.stdin.read()
data = open(sys.argv[1]).read()
# the above is a shortened form of:
# infile = open(sys.argv[1])
# data = infile.read()

chars = len(data)
words = len(data.split())
lines = len(data.split('\n'))

print ("{0}    {1}    {2}".format(lines, words, chars))
#sys.stdout.write("{0} {1} {2}\n".format(lines, words, chars))
```



Pythonic notes - wc01.py

- opening and reading files
- `split ()` on strings
- `format ()` (2.6 and up)
- `sys.argv`
- `sys.stdin`, `sys.stdout`, `sys.stderr`



Shell session #3 - getting help

`dir()`, `help()` and `pydoc`

```
>>> dir()
```

```
>>> dir(sys)
```

```
>>> help(sys)
```

```
doc@x60:~$ pydoc sys
```

```
doc@x60:~$ pydoc -p 8000
```

(open browser to <http://localhost:8000>)



Getting more help

- <http://docs.python.org>
- Downloadable as archive in PDF or HTML (off of USB drive)
- Library documentation
- glossary



Program structure – wc02.py

```
#!/usr/bin/env python
""" wc02.py
uses better structure for scripts
"""

import sys

if __name__ == '__main__':
    data = sys.stdin.read()
    chars = len(data)
    words = len(data.split())
    lines = len(data.split('\n'))
    print ("{0}  {1}  {2}".format(lines, words, chars))
```



Pythonic notes - wc02.py

- `'__main__'` and `__name__`
- re-test with pydoc
- indentation
 - spaces, not tabs
 - 4 spaces



Who's hogging the disk?

```
#!/usr/bin/env python
""" a script to see who's hogging public space """
import sys
def get_totals(rows):
    """ function to find space used by users in a ls -l listing
    rows: ls -l listing as list of lines
    returns: list of user, file space tuples"""
    users = {}
    for row in rows:
        if row.startswith('-'):
            fields = row.split()
            username, filesize = fields[2], fields[4]
            if username not in users:
                users[username] = 0
            users[username] += int(filesize)
    userlist = users.items()
    userlist.sort(cmp=lambda x,y: cmp(x[1], y[1]), reverse=True)
    return userlist
```



Who's hogging the disk? (part 2)

```
def compare(x, y):  
    return cmp(x[1], y[1])  
  
if __name__ == '__main__':  
    file_rows = sys.stdin.readlines()  
    user_totals = get_totals(file_rows)  
    for user in user_totals:  
        print "%-20s %10s" % user
```



Pythonic notes - hogs.py

- dictionaries
 - `keys()`, `items()`, `values()` (not lists in 3)
 - `"in"`
- functions
- lambda
- docstrings in functions
- naming conventions
- tuple packing/unpacking
- list sorting (and reversing)
- string formatting - width



Pythonic notes - functions

- form:

```
def func_name(param1, p2=None, [*p3 | **kw]) :  
    body  
    return value (if any)
```

- parameters

- positional
- named
- default values
- list of remaining positional
- keyword dict of remaining named
- can return more than one object (tuple packing/unpacking)



function example

```
#!/usr/bin/env python
""" function parameter and return demo """
def foo(a, b, c=None, **kw):
    print "a", a
    print "b", b
    print "c", c
    print "kw", kw
    return a, b
def bar(a, b, *l):
    print "a", a
    print "b", b
    print "l", l
if __name__ == '__main__':
    x, y = foo(1, 2, l=[4,5,6], kw={"key1":7, "key2":8})
    print x,y
    x, y = bar(1, 2, 3, [4,5,6], {"key1":7, "key2":8})
    print x,y
```



Using functions from another file

```
#!/usr/bin/env python
""" use_hogs.py - import a function from another
module"""

from hogs import get_totals

if __name__ == '__main__':
    file_rows = sys.stdin.readlines()
    user_totals = get_totals(file_rows)
    for user in user_totals:
        print "%-20s %10s" % user
```



Yes, we have no switch

It's possible to live without a switch statement:

- `if... elif... else` works fine
- a dict of functions also works:



Simulating switch

```
#!/usr/bin/env python
""" simulate a switch statement
"""
def one():
    print "You chose number 1"
def two():
    print "You chose number 2"
def three():
    print "You chose number 3"
menu = {'1':one, '2':two, '3': three}

if __name__ == '__main__':
    choice = raw_input("Choose 1, 2, 3 ")
    menu[choice]()
```



Pythonic notes - switch

- **everything, even functions, is an object**
- **objects can be stored in dictionaries and lists**
- **functions can be called from dictionaries**



Calling external commands

```
!/usr/bin/env python
```

```
""" execute something outside of Python
```

```
"""
```

```
import subprocess
```

```
retcode = subprocess.call(['ls', '-l', '/home'])
```

```
print "returned", retcode
```

```
retcode = subprocess.call(['ls', '-l',  
'/home/nobody'])
```

```
print "returned", retcode
```



Pythonic notes - call

- **command and params form list of string elements**
- **returns 0 on success**
- **returns process error code on failure, or exception if command not found**

